
Aegis Of Earth: Protonovus Assault Full Crack [hacked]



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About This Game

Aegis of Earth: Protonovus Assault is a frenetic and explosive new spin on action strategy gaming. Plan out and build up your defenses as hordes of hulking monstrosities bombard your heavily fortified city in an attempt to wipe you off the Earth for good!

Command the last bastion of humanity as you fight for the survival of the species utilizing fantastic tech, cunning tactics and massive weapons in an all-out action strategy extravaganza!

Title: Aegis of Earth: Protonovus Assault

Genre: Strategy

Developer:

Acquire

Publisher:

Aksys Games

Release Date: 18 Jul, 2016

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Minimum:

OS: Windows 7 / 8 / 8.1

Processor: Intel Core2 Duo

Memory: 1 GB RAM

Graphics: nVidia GeForce 7900 GT or better / AMD Radeon X1900 / nVidia GeForce GT 620 (Windows 8.1)

DirectX: Version 11

Network: Broadband Internet connection

Storage: 7 GB available space

Sound Card: Direct Sound

Additional Notes: Compatibility with Xbox 360 Controller

English,Japanese



Whew! Awesome job,
Commander!





Before you buy, this is my impression of the game.

You have to manually set the buttons on the configuration menu at the game launcher for your corresponding controller. Also, somehow the game won't even detect left and right trigger button for Xbox One controller.

No mouse support, playing with keyboard only is a chore for this game. Don't even bother to buy this game if you don't have or don't want to play with controller only.

Frequent crash to desktop on Windows 10, I don't know for the other Windows version.
I play it like 5 minutes, it's already crash.

I found the temporary solution for the crash. You have to disable or end task any "monitor\keyboard touch application or software" (like TipTap some ppl called them),

Gameplay wise, let's just call it RPGTD. Tower defense like game, with some RPG element of progression.
Game is kind of interesting and fun to play because of the RPG elements on it and bring some fresh elements to TD game. It's introduce dynamic city defense system, your city has 4 zone layers which each of them can be turn 360 degree. Kind of cool concept there.

Oh, do yourself a favor, use Japanese Voice. The voice act for English voice, like any other Japanese port game, is not so good.

7.5/10 "There is no Quit Game button ". DONT BUY THIS IF YOU HATE THE FOLLOWING

haven't played much so im just gonna list the things that is annoying,

- NO MOUSE SUPPORT, EITHER KEYBOARD OR CONTROLLER!
- EVEN with controller u have to custom map them
- NPC is not fully voice, some speak their entire line, some just speak the first few word and shut up for you to read the rest, this is very annoying for me
- very limited camera angling. U spin around ur city, zoom in or out, thats it. no elevation or angle. ANNOYING

WILL RECOMMEND FOR PPL WHO IS BORED AND IN NEED OF ANIME-ISH TOWER DEFENSE,

the game is still have good design, nice graphics, gameplay is okay. My conclusion: good game while not properly implanted onto pc.

Just one example: there's NOT an 'official' way to exit the game after you start it. No button inside menu nor a dialogue box. So the only way to end the game is to save it first in the 'setting' menu then press alt+f4. It's pretty a new eastern method even for me, a Chinese.

But still a good game, especially the designing, which combines the TD strategy with the reaction-test elements(you have to rotate the different circle of towers in time to complete you defence). And since when you have more than one tower in a single line with the same type, those towers will merge into a bigger and more powerful one, it's also very important to make a whole plan at first time.

And the RPG elements are also well planted into the game. Each character(more specific, operator of the defence system) has his own personality and skill set while all those skills have different usage when combined with some of others.

I won't recommend it if you could accept a not well implanted game. But I'll recommend it if you pay more concerning on the game itself.. I had potential, but the achievements don't work and based on what I read in the discussion, Aksys basically slapped the game up, did nothing to improve or change it, and ignores complaints.

I admit, besides the only technical issue I personally had was that there's no exit button, but the game has a generally unpolished

feeling to me and neither Aksys nor the developer have touched it in three years, so I refunded it.

If you can overlook the issues, it's okay.. decent game with some controller\keyboard issues. Great Game! This game is very unique and enjoyable, try it out for yourself!

TL;DR: slow paced but gradually exciting anime like and interesting tower defense concept.

It's an interesting tower defense concept and it really gives that "Defend the Earth!" anime vibe. The first time a boss showed up I got really excited, it almost makes me feel like I'm inside one of those giant robot against giant monster anime, but using a city instead of a robot.

But, just like anime goes, there is as much talking as there is fighting. The beginning of the game is really slow with all the characters introducing themselves. Also, after you get the hang of it the game becomes easy until you unlock new cities to play with increased difficulty, but this is good for those who are slow learners, and also help build up tension for when you finally unlock a stage where you begin to struggle and feel your blood pumping while trying to cope with the new enemies and new attack patterns that catch you off guard.

The voice acting is also not that bad but can get tiring after a while considering you will be hearing the same dialog over and over again while selecting options during the development stage of the city, but it is not much bad considering you will be constantly swapping squad members and only the currently active members talk to you during city planning, so you can simply swap that annoying girl with other member when can't handle hear her voice anymore.

And to finish, I played for around 9 hours and it seems I'm still around half way along the story since there are still a good amount of new enemies to see and new weapons and upgrades to unlock.. Its good for quick fun. It practices eye and hand coordination in a weird way compared to other games. You can also refer to it as "moving tower defense" game.

. The game will not boot up. When I try to run the game all I get is a black screen any ideas?. so i've just spent 2 and a half hours on this game and i have to say it is a sold game very enjoyable at that the biggest problems i've seen are due to a bad pc port but i don't think these issues affect the gameplay that much.. when sim city meet kingdom rush, yup this is it. I have pretty much fun palling this game, not only train your HANDS reflexes, but also how to manage a post-apocalyptic cities (CITIES NOT CITY) like happiness and population, but also how to formulate strategy like what's the best place to put your tower or what kind of building that you have to build or upgrade. So, i'll tell you guys about my opinion.

pro:

1. sim city + kingdom rush = aegis of earth (city building + tower defense = out of the box I think)
2. a city building tower defense that you can turn around for 360 degrees??
3. post-apocalyptic world (like god eater post-apocalyptic stuff)
4. anime stuff yess!! (character just like an anime and i suggest using japanese voice)
5. interesting storyline
6. many characters and each characters have its own unique skill
7. very easy to farm building materiel and money
8. TRAIN YOUR HANDS REFLEXES (maybe some guys just hate it because of the control setting)

con:

1. hard control settings (you are the control setting before the game start and i suggest to change it to your passion because the original control settings can be very annoying and not comfortable)
2. NO QUIT BUTTON (don't alt+f4 but close it from the desktop)

maybe the overall is 8.7/10

and i suggest you to buy it when it's at sale because maybe some people just don't feel this game is worth enough. and if you guys have problem like crashing game, check your graphic card and your os because this game wont need high processor but just graphic card. I'm using windows 10 64-bit and the game run smoothly and if you guys got some not responding or the game always crash (especially windows 10 user), just remember to check your graphic card (update or change). Even with controler problems, it's a good and exciting game.. I love this game, it's a great and fun spin on tower defense and it kills me to have to leave it negative review, however Aksys leaves me little choice. They have a dead\unmonitored fake customer support email that as of this review has been nearly 1 and a half months since I requested help and if they were aware of the PC issues of this port, to get absolutely no response whatsoever.

I contacted Steam to get a try to flush your cache etc. did all that still no fix, steams final answer, "we apologize but since valve didn't make it there's nothing we can do."

Which I think they could, as in keeping trash off steam that's abandoned and unsupported. This is a fairly new game it's not like it's a Good Old Game with the dev/pub out of business etc. Even then GOG will refund in full up to 30 whole days if your issue is unresolvable, but back on topic. I tried looking up the dev to contact for help but they only have Japanese sites unless you read and write fluent Japanese you wont get much there. So you've been warned, Aksys is a trash scum company that has no support and does not support any product they dump on us so do no give them your business.

They have a lot of nerve to waste 20 seconds of my life every time I boot up this game warning me about priacy and how it hurts everyone. No. Your dump it, forget it, ignore the customer does far, far more damage. Aksys is now on my never buy from again list.

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